

Exquisite Corpse

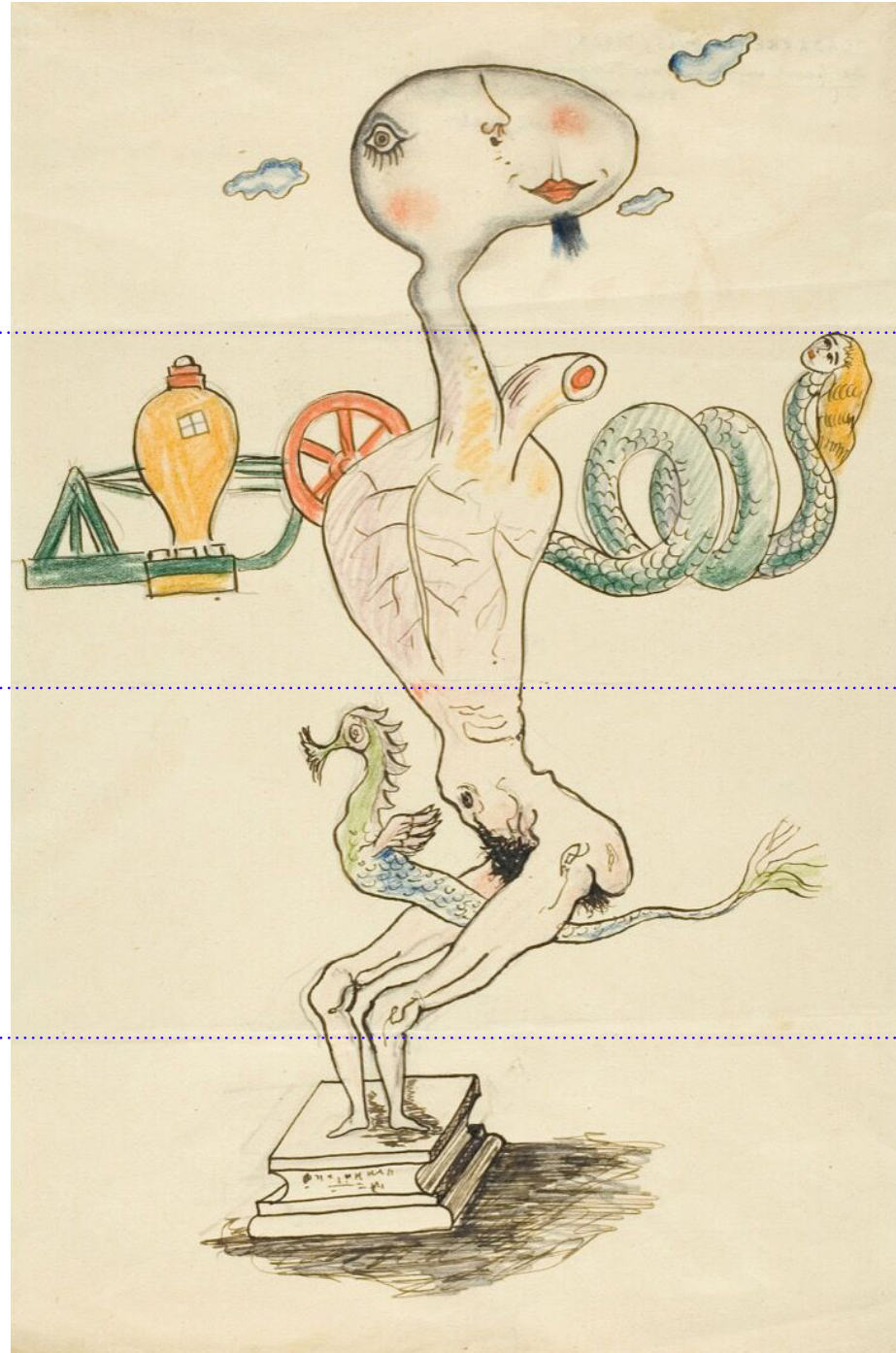
8th June / 10.10 -11.30

In 1925 surrealists André Breton, Yves Tanguy, Jacques Prévert, and Marcel Duchamp set about unlocking the subconscious mind using dreams and automatic drawing, notably the game *Exquisite Corpse*. Developed from the game *Consequences* in which participants would take turns writing phrases to create an absurd story, Breton suggested swapping words out for drawings.

Exquisite Corpse

Man Ray, André Breton, Yves Tanguy, and Max Morise, 1928.

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Courtesy of the Art Institute of Chicago.



1. A single sheet is folded into sections reflecting the number of participants.
2. The first participant creates a drawing that acts as the catalyst for further creative endeavour.
3. The drawing is extended to the edge of the first section and into section 2. The sheet is then folded in such a way that the next participant cannot see the drawing.
4. The next participant uses these guide to begin their own drawing, again extended their drawing to the edges of the next section.
5. These steps are repeated until all the sections are completed and the image can be revealed.

Making an Exquisite Corpse Drawing in Gravity Sketch

ALL STUDENTS

Each student will be given a number and a group to work in.
Each group will be allocated a Gravity Sketch workspace and a facilitator to provide technical assistance.

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ALL STUDENTS

Enter **Gravity Sketch > select EDU UAL:CCW > LandingPad Collab > Exquisite_Corpse_(group letter)**

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Student 1 to create a new layer. Call this layer *Exquisite Corpse 1*.

Complete your 3D drawing (20 mins), this should be the starting point for the other students to build upon. On completion of your drawing **SAVE** and lock the *Exquisite Corpse 1* layer.

At this point your facilitator will create an opaque grey cuboid (on an additional layer) to cover the completed layer, leaving visible the part of the drawing that you would like the next student to work from.

Student 1 should remain in the Collab Space to follow activities and offer support and guidance.

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Student 2 to create a new layer. Call this layer *Exquisite Corpse 2*.

Using the visible part of the drawing as a starting point complete your 3D drawing (20 mins). On completion of your drawing **SAVE** and lock the *Exquisite Corpse 2* layer.

Your facilitator will create another grey cuboid to cover the completed drawing, leaving visible the part of the drawing that you would like the next student to work from. The next student can then begin their drawing.

Student 2 should remain in the Collab Space to follow activities and offer support and guidance.

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ADDITIONAL STUDENTS

Depending on the size of the group these steps can be followed repeatedly until you reach the final participant.

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FINAL STUDENT

Create a new layer. Call this layer *Exquisite Corpse X*.

Using the visible part of the drawing as a starting point complete your 3D drawing in (20 mins). On completion of your drawing **SAVE** and lock the *Exquisite Corpse X* layer.

When all students have completed their drawing your facilitator will hide the layer of grey cuboids to reveal the finished drawing. **SAVE**