

Accelerate Newsletter

August 2022



Immersive Technologies, Training Event

Our second training event took place in June 2022 at University of the Arts, London. We were joined by partners from Bath Spa University, Institute of Art, Design and Technology, Dublin, SWPS University, Warsaw and Chernivtsi National University, Ukraine. Sumy State University were unable to travel due to their proximity to the Russian border making it dangerous to leave family behind.

The three day event included sessions on Collaborative VR making and a discussion on the outcomes of meetings with the ALSAs. The training took place over two campuses, Chelsea College of Arts and Camberwell College of Arts. The training built on progress made during the Bath training event by undertaking hands-on training to support and inform the development of the project's immersive platform and ecosystem.

The event also allowed partners to share case study experiences so far, exploring points of convergence and identification of similarities in approach and shared objectives.

We were pleased to be joined by a team from Gravity Sketch who provided hands-on guidance and support.



“The training at UAL was rich with hands-on practical investigations into VR immersive tech, and sessions about collaborative VR making. Valuable lesson plans and discussion about how immersive tech was shared, and we explored how it was being embedded in teaching Illustration.”

Jenny Dunseath, BSU

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Methodological Guide

Work is progressing well on the Methodological guide, which will act as a handbook, toolkit, and set of resources for Art & Design audiences.

The methodological guide will develop a set of new pedagogical models and frameworks for the successful implementation of accessible immersive learning approaches and practices. This will be achieved by capturing the perspectives, experience, and expertise of the art and design lecturers, educational specialists, and learning technologists involved in the ACCELERATE project.

The guide will reflect the multidisciplinary and multi-perspective of the project partners through a collaborative process. Findings will draw on other project outputs including the Diagnostic Report.

Diagnostic Report

The Diagnostic Report was led by SWPS University, Warsaw's School of Form. Earlier in the project questionnaires were shared with partners' staff and students to gather information on their experiences of the impact of the pandemic and the shift to online/blended learning and what it has meant for the future of university level art and design education.

As university lecturers across Europe discovered in 2020, shifting from in-person to online teaching requires very different learning models and frameworks. Many of them felt unequipped to respond effectively to the new teaching conditions. In addition, the pandemic created new challenges around technologies, lecturer and student accessibility, and the need for practice-based subjects such as art and design.



How can you participate?

18 May 2023 — Simultaneous one-day events in will be held in London and Bath in the UK, in Dublin, Ireland, Warsaw, Poland, and Ukraine. The purpose of these meetings will be to disseminate the outputs of the projects to a wide audience in all the partners' countries.

Please visit the website in April 2023 to sign up for one of these events