Survey Questionnaire/ Teachers

We invite you to take part in a study conducted by several art / design schools in Europe. Our aim is to understand the experience of distance learning caused by the SARS-CoV-19 pandemic.

This questionnaire is part of 'ACCELERATE: Accessible Immersive Learning for Art and Design', a two-year international project funded by the European Commission through Erasmus+. It began on 1 June 2021 and will run to 31 May 2023. There are six partner universities: Bath Spa University (UK; project lead); University of Arts London (UK); Institute of Art, Design and Technology (Ireland); SWPS University of Social Sciences and Humanities (Poland); Sumy State University (Ukraine); Chernivtsi National University (Ukraine). Our goal is to improve the teaching of art and design at higher education in a post-pandemic Europe through the development of new methodologies, tools, platforms, and resources for immersive learning (augmented reality (AR), virtual reality (VR) and other 'XR' technologies) that is also as accessible as possible. For more information, please contact accelerate@bathspa.ac.uk

The questionnaire process is being run by SWPS University of Social Sciences and Humanities (Poland). All responses are anonymous and SWPS University will keep the data until six months after the project ends, when it will then be securely deleted. SWPS University will write a report based on the data which will be shared with the partners and then published; SWPS University will not share the underlying data with any other partner or organisation. By completing this questionnaire, you are consenting to SWPS University using the data you provide. If you have any questions, please contact Filip Zagórski at fzagorski@swps.edu.pl

It will take approximately 10 minutes to complete the questionnaire.
The deadline for responses is December 20th 2021.

Thank you!

iangadd@gmail.com Switch accounts

✉⊗ Not shared

☁✓

* Indicates required question

1. From the perspective of your own experience, indicate the most important advantages of online teaching. (Choose the 3 most important) *

- [ ] comfort of working from home / or anywhere else (no need to commute)
- [ ] virtual teaching environment, e.g. access to materials, everything in one place, easy contact with students
- [ ] expanding digital competences
- [ ] flexibility of contact with students / form of conducting classes
- [ ] time efficiency
- [ ] flexible time management
- [ ] possibility of performing other activities at the same time
- [ ] Other:

2. From the perspective of your own experience, identify the biggest disadvantages of online teaching. (Choose the 3 most important) *

- [ ] noticeable lack of concentration among students
- [ ] lack of motivation to work
- [ ] no direct contact with the students
- [ ] difficulties with conducting teamwork projects
- [ ] troubles finding the work/private life balance
- [ ] poor time management / no control over time
- [ ] "zoom fatigue" resulting from excessive use of the computer and online contacts
- [ ] no or limited access to specialized workshops
- [ ] Other:

3. After 1.5 years of experience in online teaching, which type of education is the most effective for you:

○ in person

○ online

○ hybrid / part online, part in person

4. From the perspective of your own experience of the past 1.5 years, your expectations for online education are:

○ greater in relation to traditional in person education

○ the same as in traditional in person education

○ lower than in traditional in person education

5. How do you rate your motivation to teach online::

○ at a higher level than in the case of traditional in person education

○ at the same level as in the case of traditional in person education

○ at a lower level than in the case of traditional in person education

6. Which additional digital tools (i.e.: Miro, Mural, OBS, or others) did you use while studying online? What kind of support/benefits did you look for?

Your answer

7. What were the missing functionalities in the digital tools used in teaching/studying art/design online?

Your answer

8. Have you ever used immersive technologies in online teaching?

○ Yes

○ No (skip to question no.9)

9. Describe your experience with using immersive technologies?

Your answer

10. Describe one of your courses that could be considered as a role model in online teaching because of the way it was taught.

Your answer

11. What challenges have you experienced while designing/planning and conducting online teamwork projects?

Your answer

12. Do you intend to use new digital tools in the future (post-COVID) in your teaching?

Your answer

13. How did online learning affect the content of your classes?

○ positively: it stimulated my creativity

○ negatively: I could not realize the learning outcomes

○ both positively and negatively

○ it did not make a difference

14. Name of the University *

○ Bath Spa University

○ University of Arts London

○ Institute of Art, Design and Technology

○ SWPS University

○ Sumy State University

○ Chernivtsi National University

15. Department *

Your answer

16. Specialty/ classes you teach *

Your answer

17. Teaching experience (in number of years): *

Your answer

18. Academic position *

Your answer

19.Sex

Your answer

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